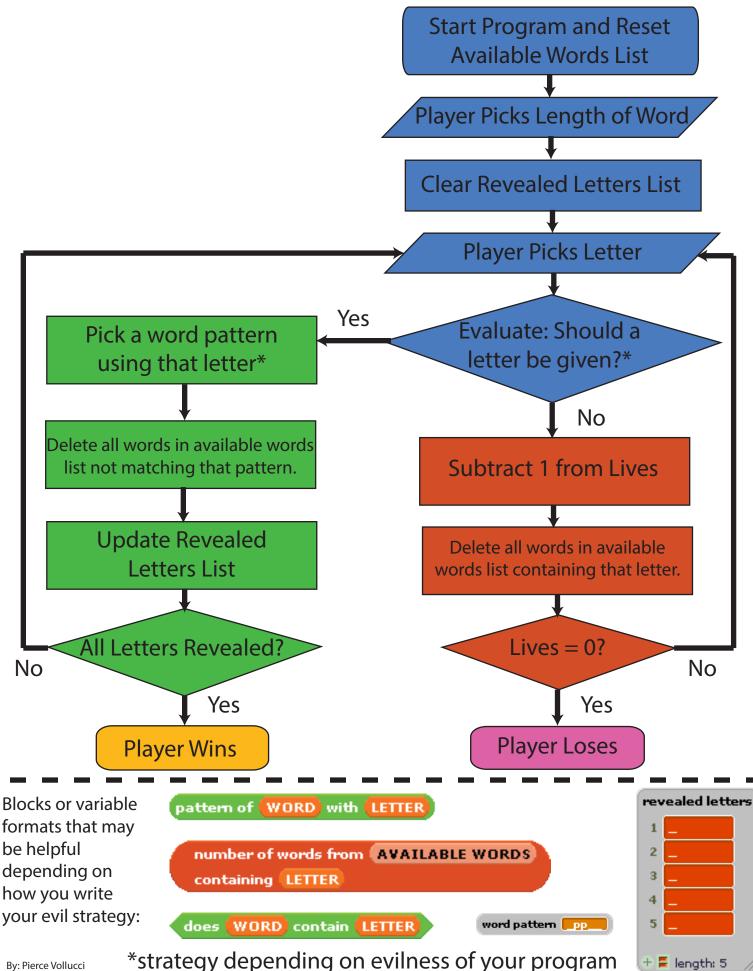
CS10 HW3 Evil Hangman Flow Chart



*strategy depending on evilness of your program